

(a) Gaussian blur $\sigma=1.6$
AWG noise $\sigma=0.04$ (b) Gaussian blur $\sigma=1.6$
AWG noise $\sigma=2/255$ (c) Gaussian blur $\sigma=3.0$
AWG noise $\sigma=0.04$ (d) Square blur 19x19
AWG noise $\sigma=0.01$ (e) Motion blur
AWG noise $\sigma=0.01$ 